DR. AMBEDKAR COLLEGE, DEEKSHABHOOMI, NAGPUR-10 DEPARTMENT OF COMPUTER SCIENCE NOTICE

Virtual Invitation Card for the Tech Fest 2021



Report

Tech Fest 2021 organized by MSc (Computer Science) students

Tech Fest program oraganized by M.Sc. Students of Department of Computer Science of Dr. Ambedkar College, Deekshabhoomi, Nagpur held on Wednesday, 28th April 2021.

The program was successfully executed online and driven by the students of MSc. Computer Science, from the Department of Computer Science, Dr. Ambedkar College, Deekshabhoomi, Nagpur.

The Tech Fest is a program that has been carried out in the Department of Computer Science since 2011 by the students of MSc. The program is organized keeping in mind the exposure and the festive spirit of the students in their subject. The program generally consists of Technical events and games through which the students get into a competitive spirit and thus also get to know and enhance their knowledge in the particular field.

Owing to the pandemic this year the students organized the festival with the same spirit in the online mode, a total of **36 students** and their four respective faculty members and Head of the department participated in this program.

The first session was hosted by two of the students and they started by a brief introduction of why we organize the program and why this program was given a name Khitij this time. They introduced the faculty members and then invited HOD sir for their speech on the program.

Dr. P. V. Nimbalkar, Head, Department of Computer Science gave an insight of the program structure and also the reason and motivation that came behind to organize the event.

After the insightful speech from the HOD sir, he gave the permission to start the event and thus began the event with a Tech Quiz which had mixed mode questions ranging from MCQ's to fill in the blanks and also identify the logos of the companies, the quiz also had a timer on the questions so that the adrenaline rush should be high all the times. To maintain the fun element there were also some tongue twisters embedded between the questions.

The next session was for the teachers where the four teachers were put into competitive mode and with the help of a virtual quizzing platform Kahoot.in were asked to play the game. The game consisted of questions on various programming languages and with some questions being based on identifying correct syntaxes and codes. The game sure was a pleasure for the teachers to play as the patform on which the game was played is designed very well but it was also a treat to watch for the students as they could see their teachers playing hard against each other.

It was followed by a technical game which was divided in three levels

Level 1 : Syntax terminators

Level 2: ##Error 404##

Level 3 : Code crashers

In continuation of being divided into three levels the students made four groups with four faculty members and added 4 students with each of the faculty member to play the game. The game began with Level 1 which had some syntax statements from programming languages and the teams had to identify the syntax.

Level 2 which presented some incorrect code on the screen and the teams had to find the errors in the syntax.

Level 3 gave a problem statement and the teams had to create a working code for the given statement problem in Java.

After the rigorous brainstorming of the students as well as the faculty on the technical games the next session was to lighten the mood of all and thus was based on Bollywood trivia. The session consisted of various questions based on Bollywood, starting from identifying a dialogue from a movie to identifying the movie name based on the actors shown and many general Bollywood trivia questions. Thus after this last session of games everyone was in their high spirits as the event had been carried out very successfully and also the games helped the students to bind more with their faculty members.

The session concluded by naming the winners of each round and also by expressing a vote of thanks to everyone for their time and making the event a successful one and this success can be easily judged by the fact that everyone's spirits and energy levels, if could be put on a graph were always spiking up till the end and all had smiling faces at the end and neither of anyone wanted the event to end.

Screenshots of the Event in Chronological order:















